

## **Le jeu du pêcheur**

But : Le pêcheur vend ses poissons au port. Il vend toujours la même quantité à chaque client. Tu dois trouver le nombre de poissons que le pêcheur va vendre à chacun des clients.

Objectif : Trouve le nombre de poissons par client

→ Niveau 1 : le nombre de poissons change et le nombre de clients est de deux (bleu)

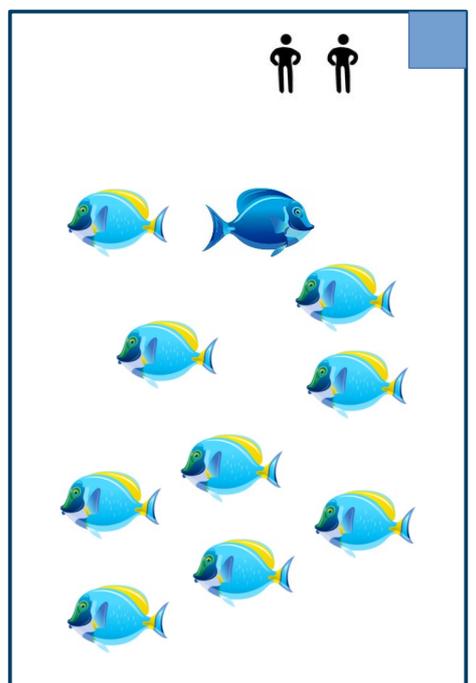
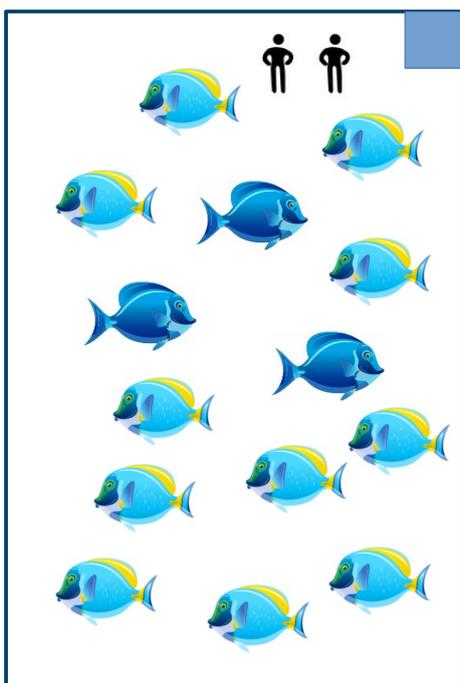
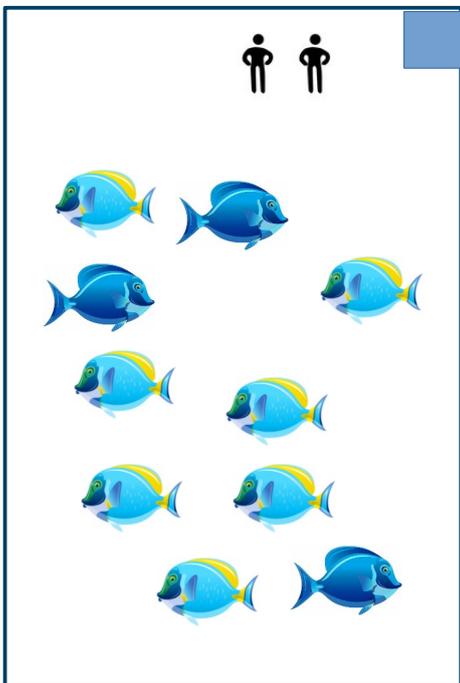
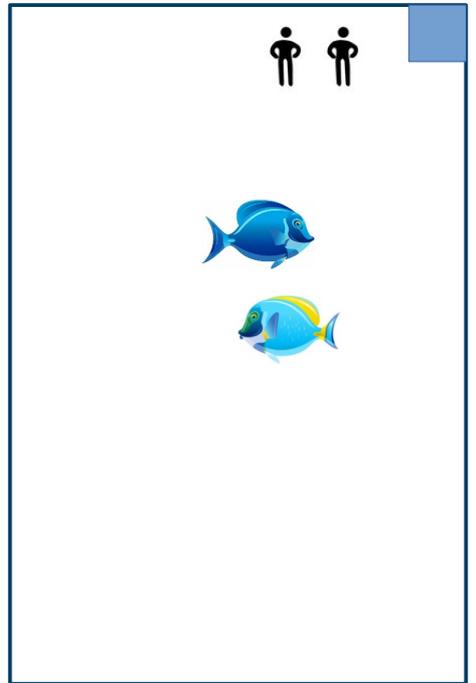
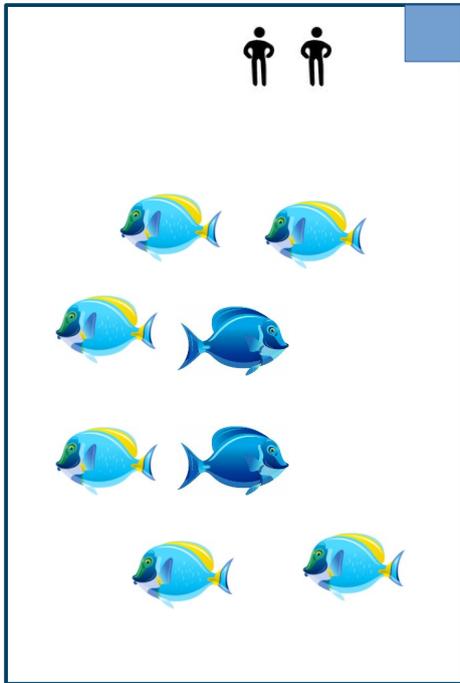
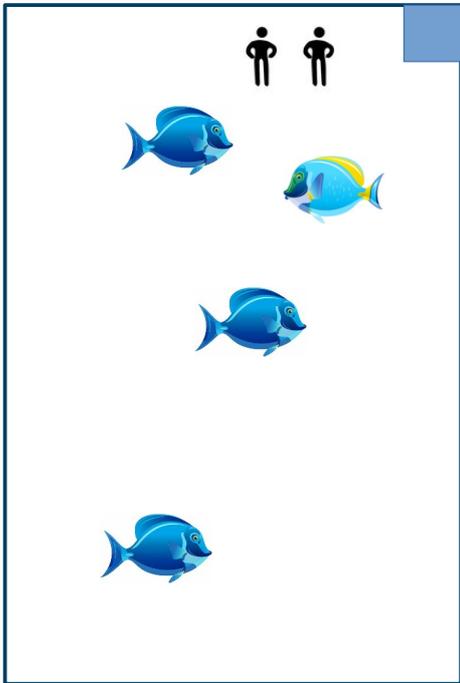
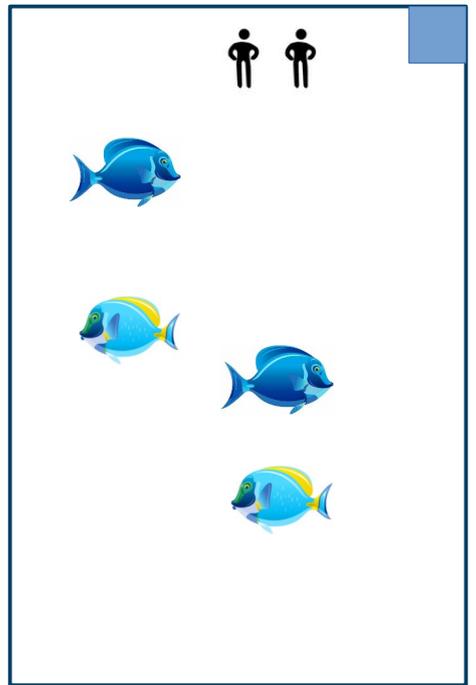
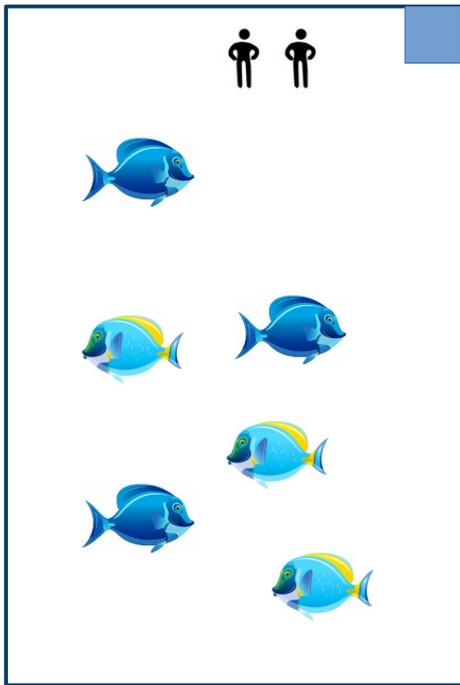
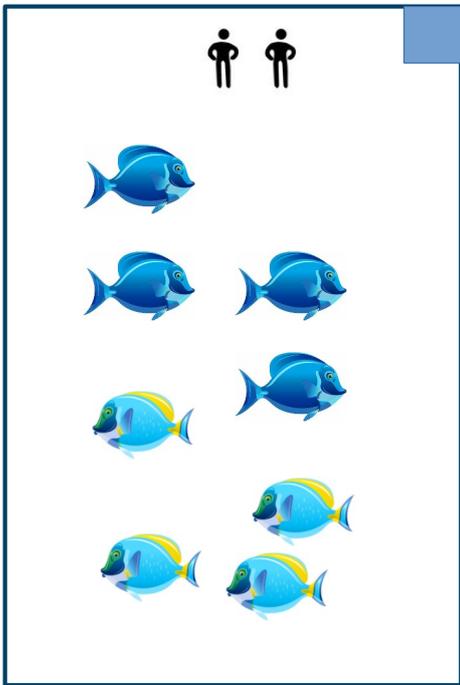
→ Niveau 2 : le nombre de poissons et le nombre de clients changent (orange)

Compétence : Résoudre des problèmes de partage (ceux où l'on partage une grandeur en un nombre donné de grandeurs)

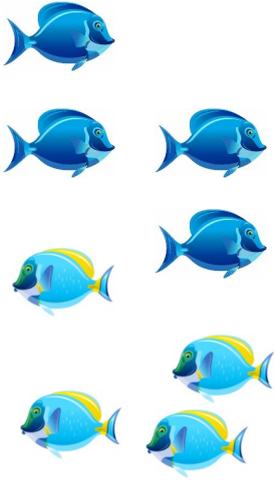
Déroulement :

1. Pioche une carte poisson/client qui indique le nombre de poissons et/ou le nombre de client du pêcheur
2. Associe la carte résultat qui correspond à la situation. Tu peux prendre un woodi pour regrouper directement sur la carte
3. Vérifie ton résultat avec le verso de la première carte qui te donnera la correction de la situation

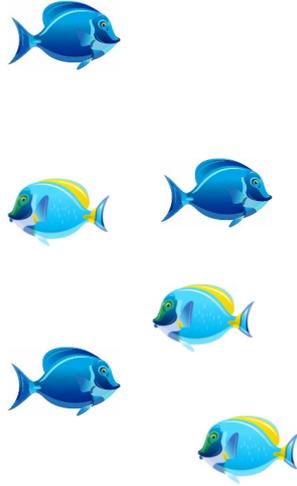
A imprimer en A3 et rajouter les groupements à la main avant plastification.



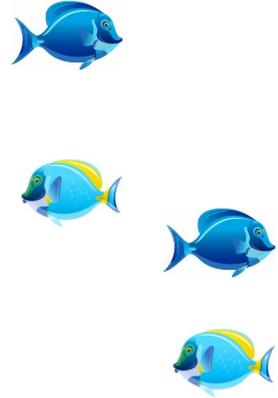
$8 : 2 = 4$



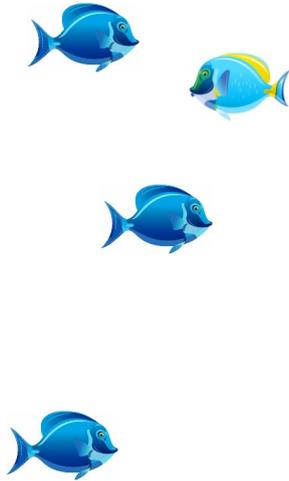
$6 : 2 = 3$



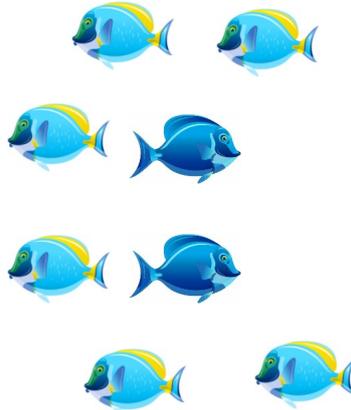
$4 : 2 = 2$



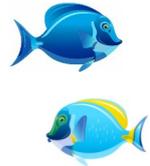
$4 : 2 = 2$



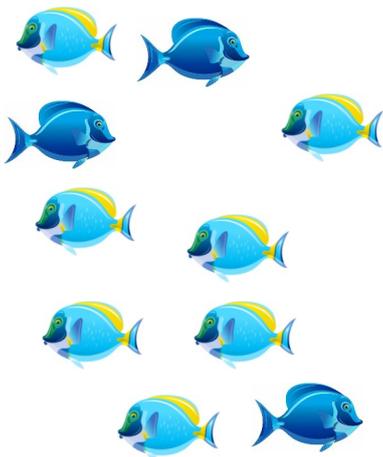
$8 : 2 = 4$



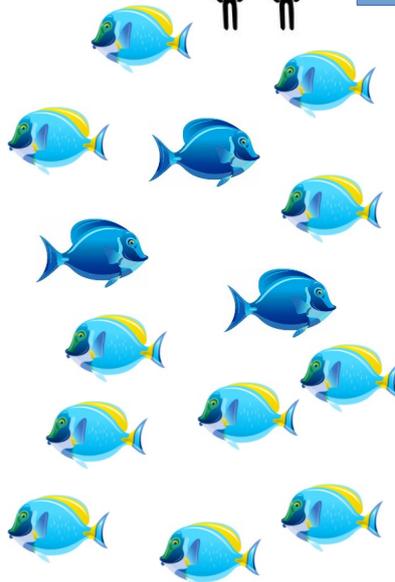
$2 : 2 = 1$



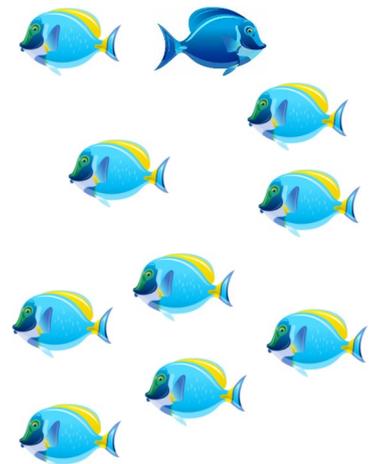
$10 : 2 = 5$

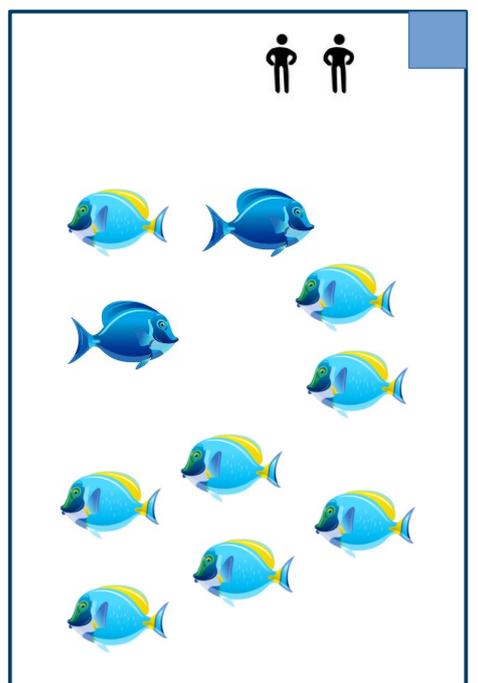
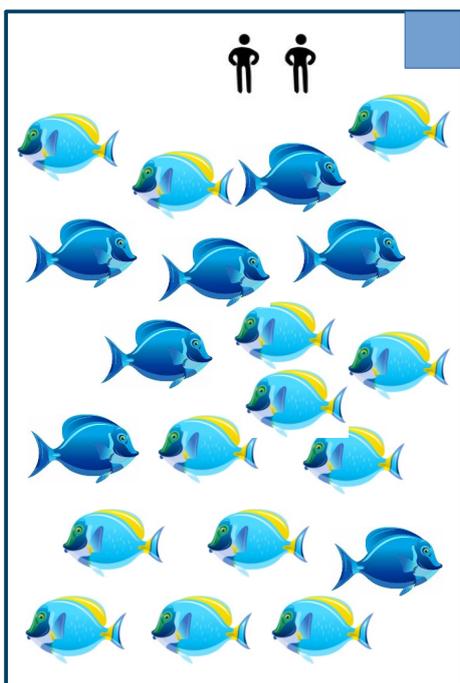
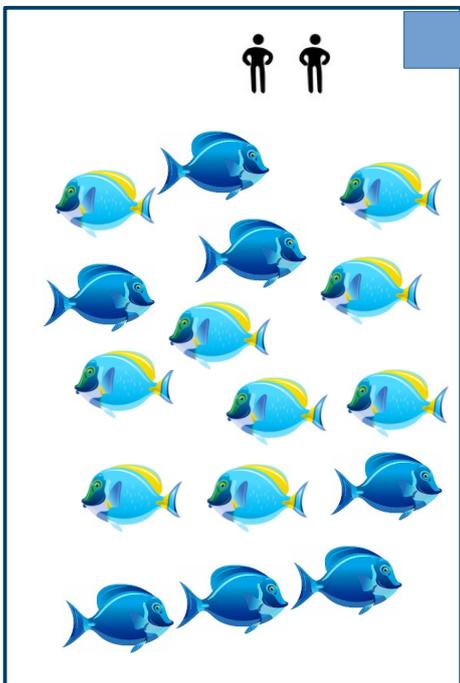
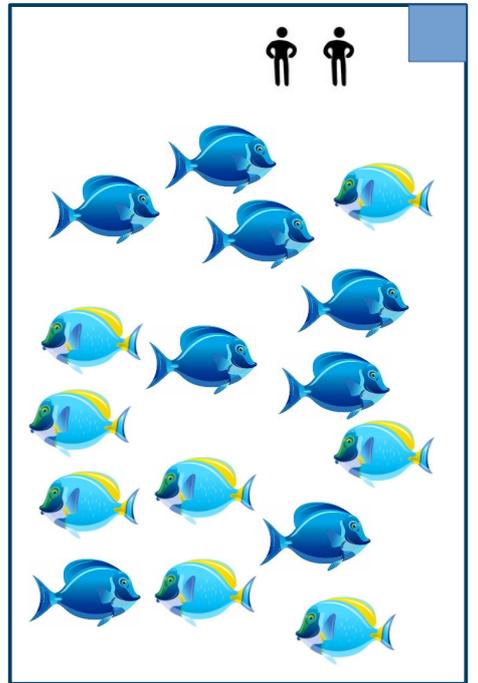
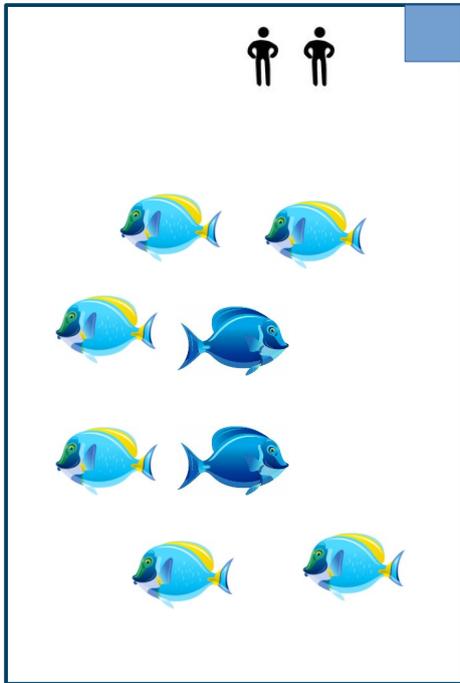
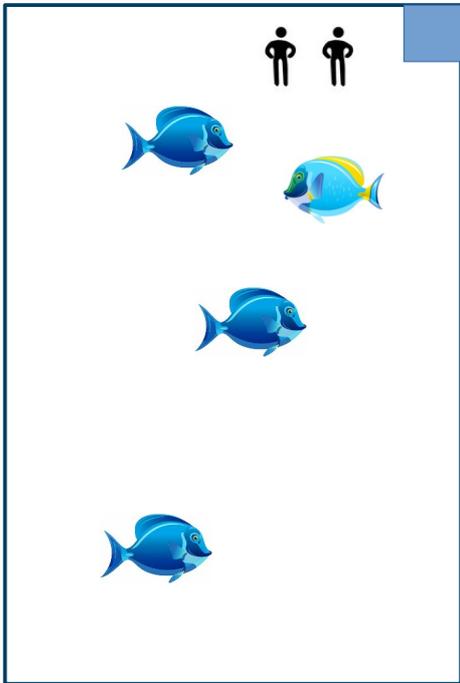
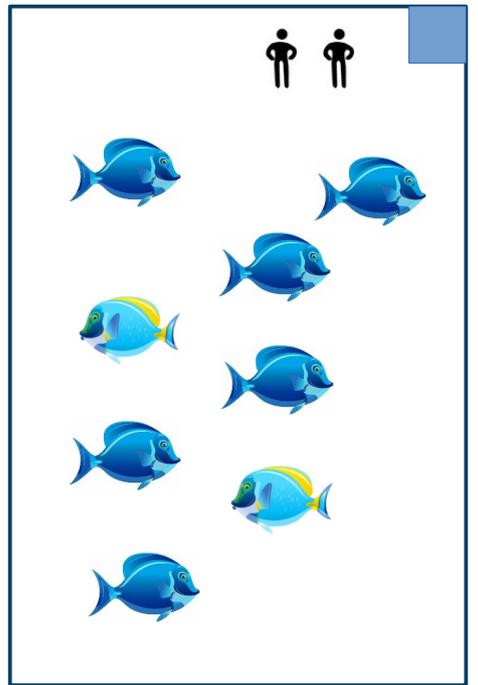
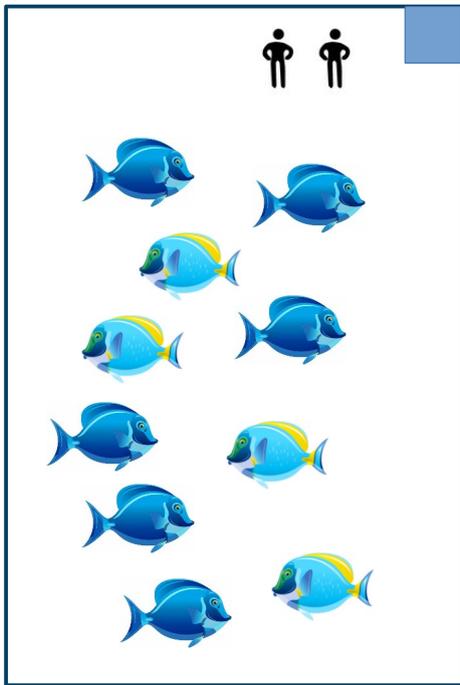
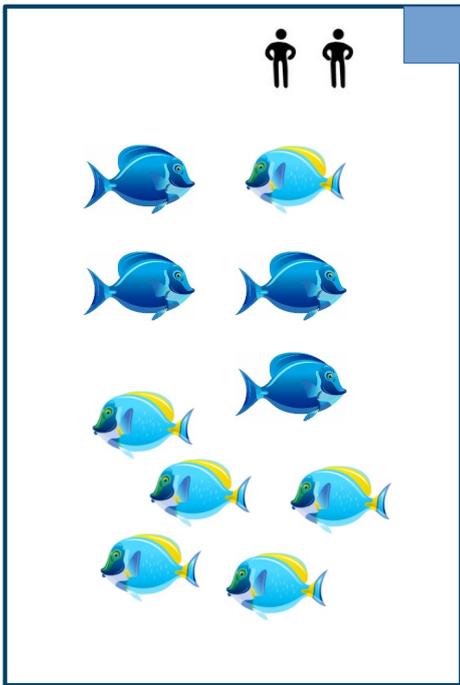


$14 : 2 = 7$

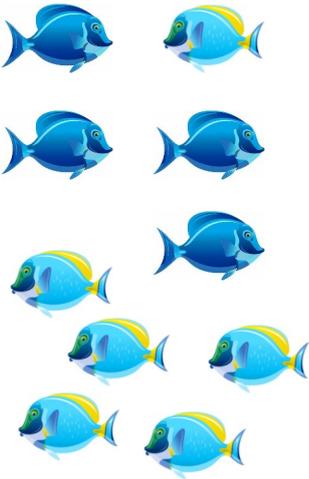


$10 : 2 = 5$

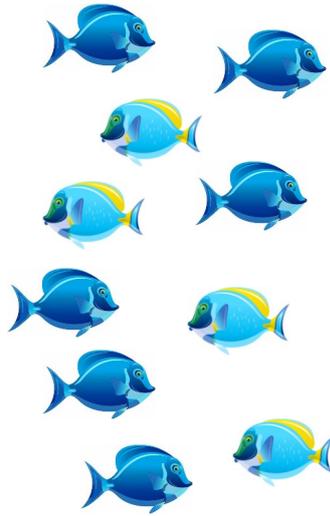




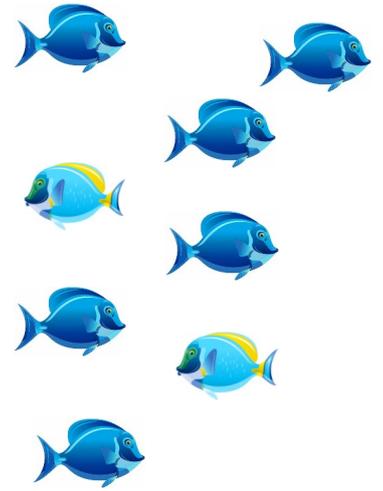
$10 : 2 = 5$



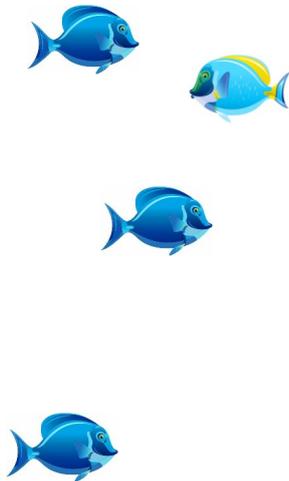
$10 : 2 = 5$



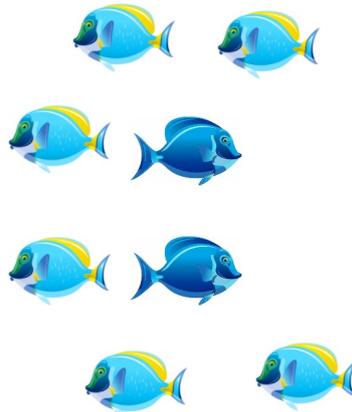
$16 : 2 = 8$



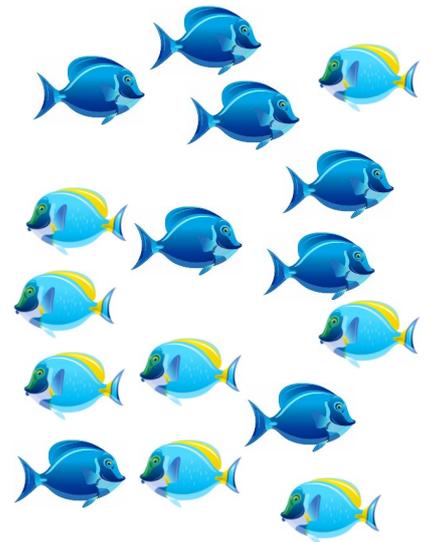
$4 : 2 = 2$



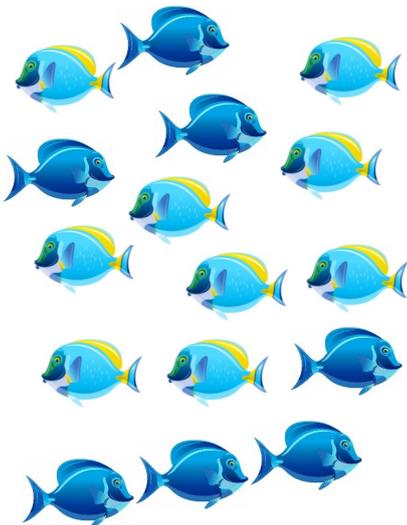
$8 : 2 = 4$



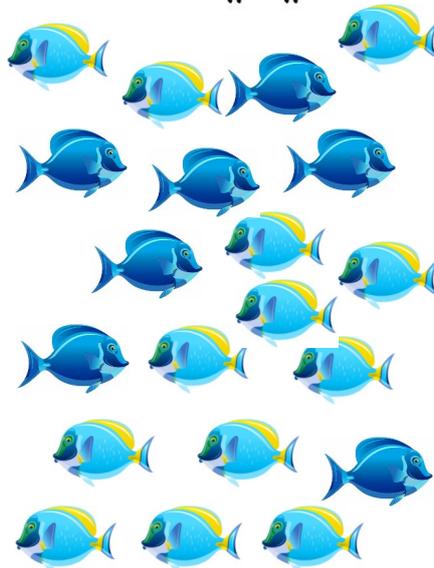
$16 : 2 = 8$



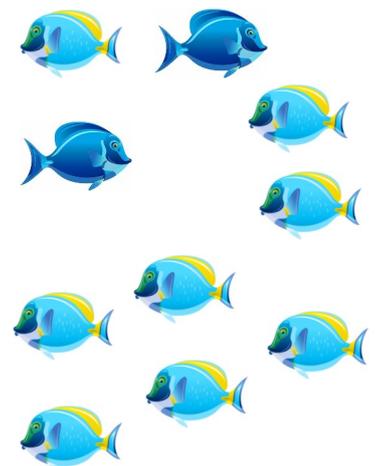
$16 : 2 = 8$

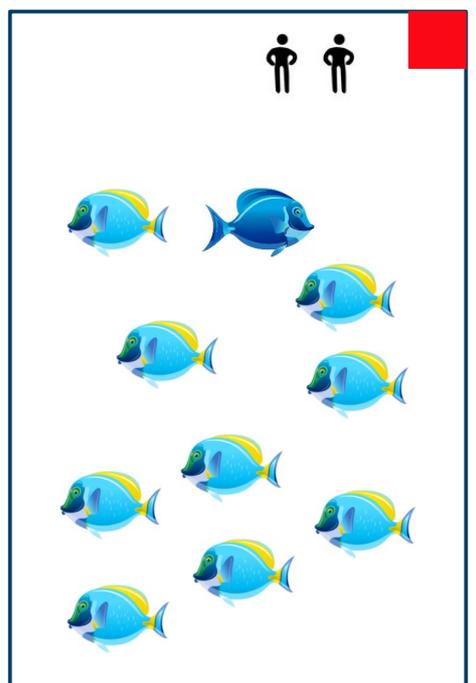
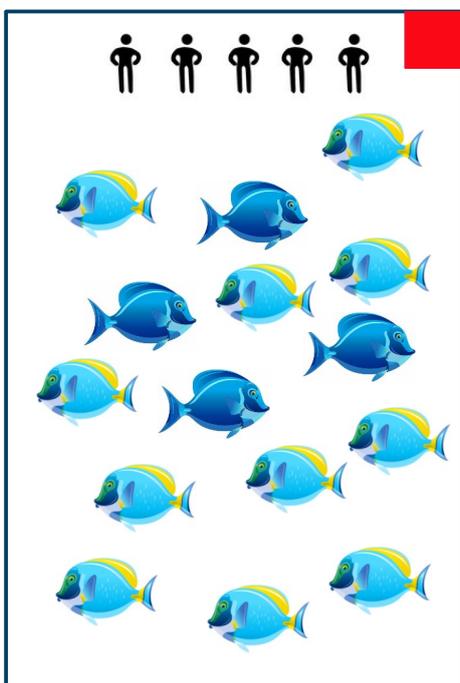
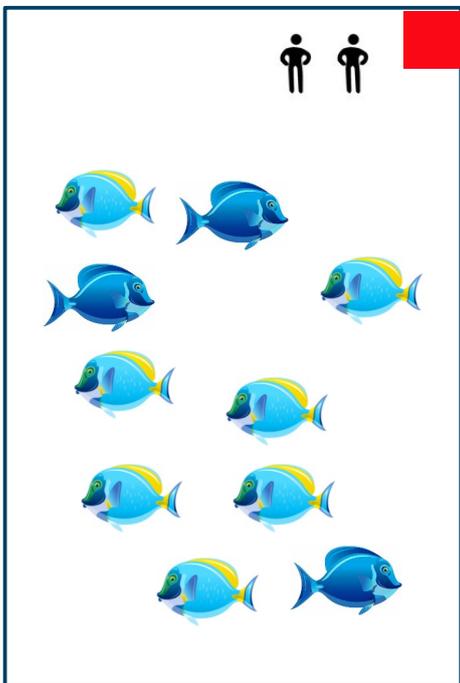
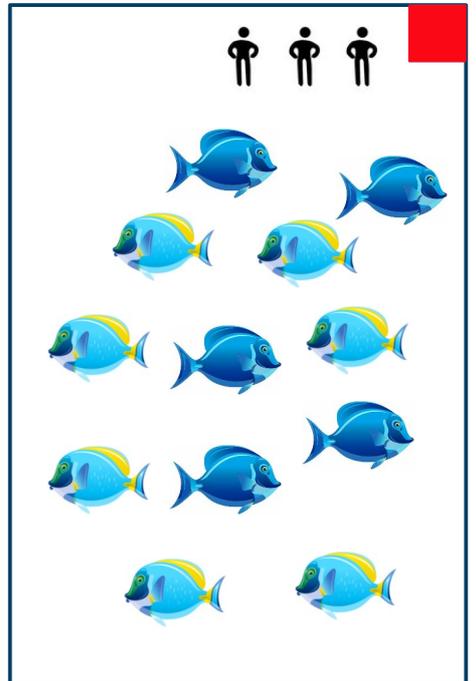
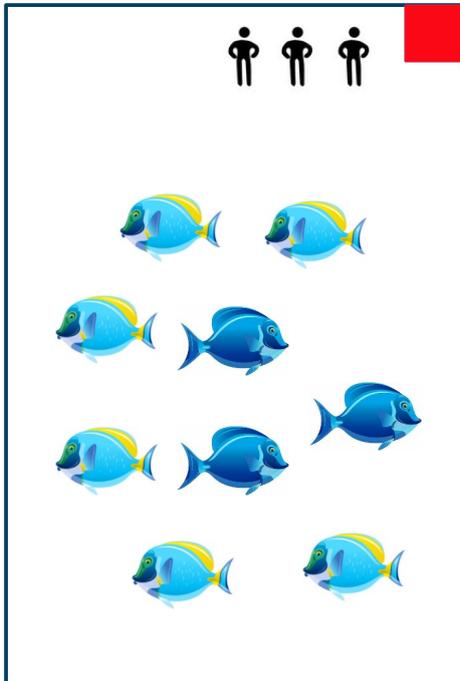
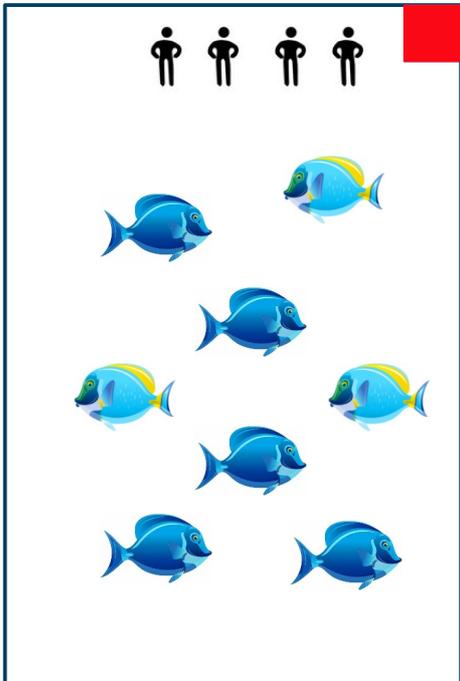
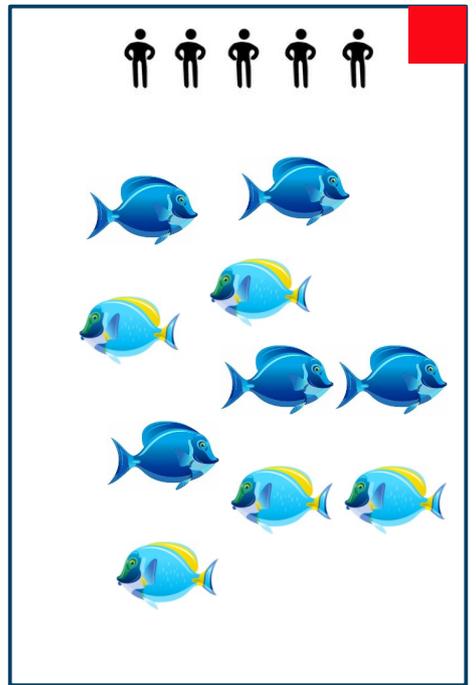
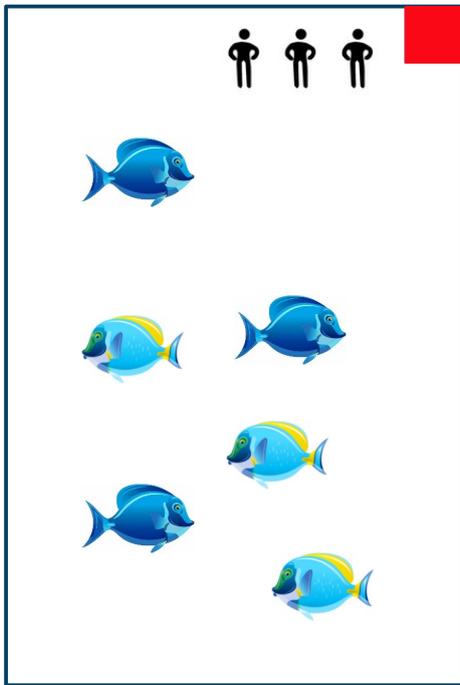
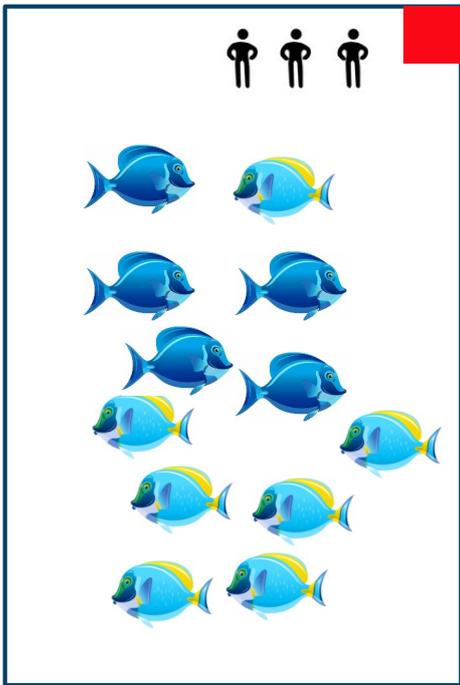


$20 : 2 = 10$

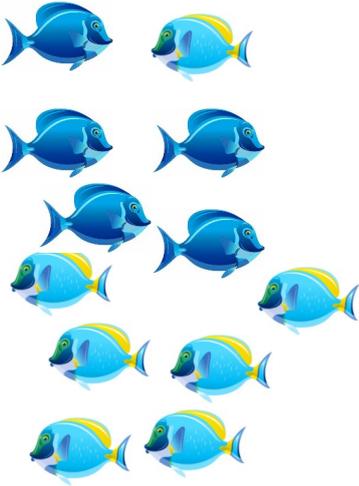


$10 : 2 = 5$

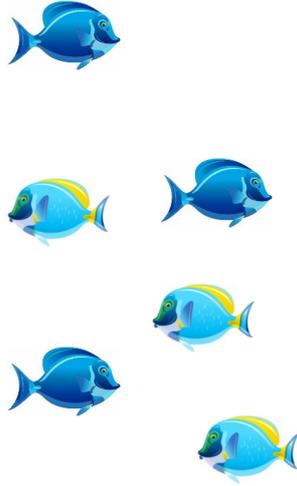




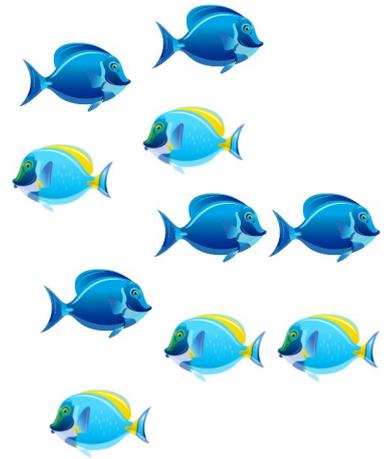
$12 : 3 = 4$



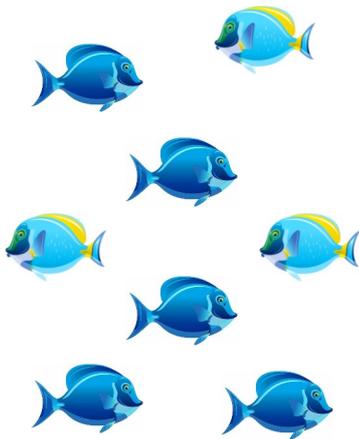
$6 : 3 = 2$



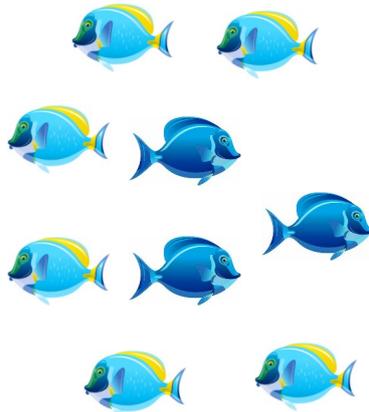
$10 : 5 = 2$



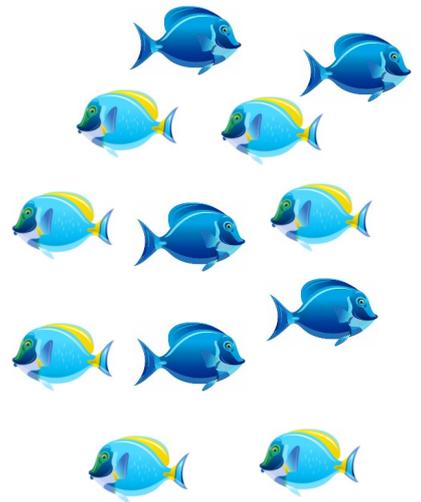
$8 : 4 = 2$



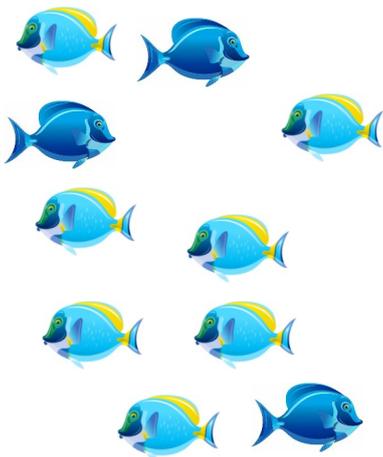
$9 : 3 = 3$



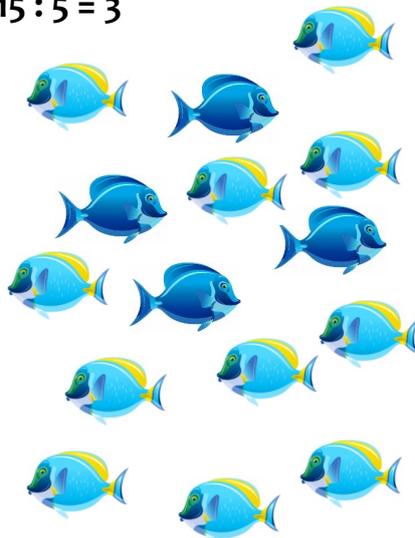
$12 : 3 = 4$



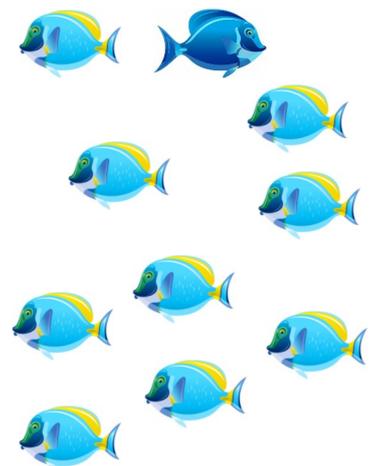
$10 : 2 = 5$

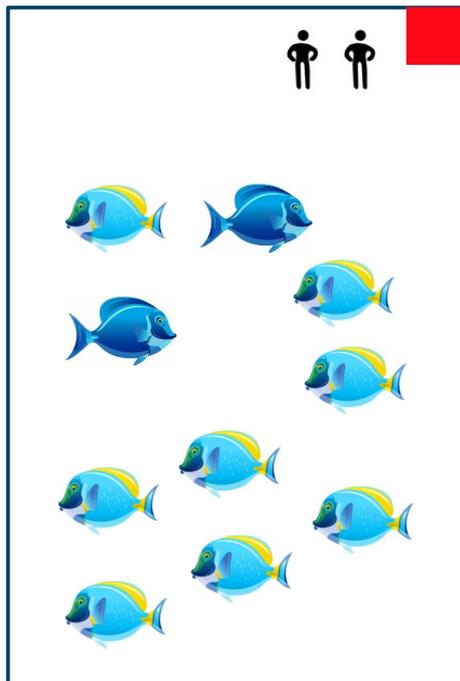
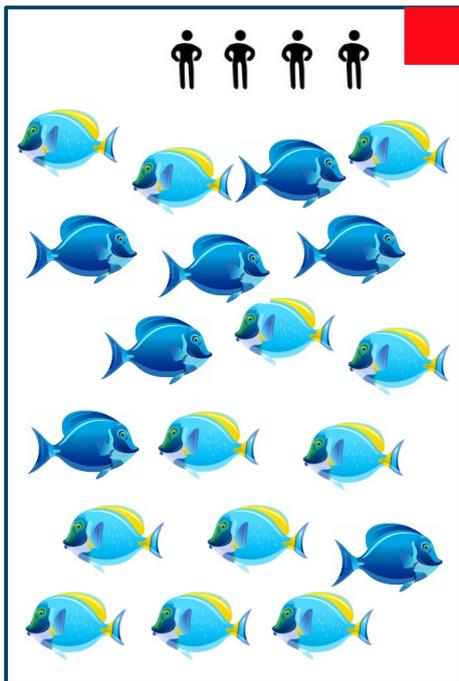
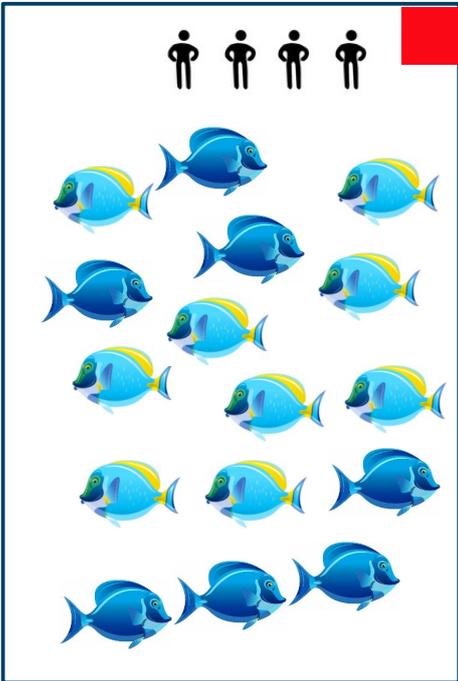
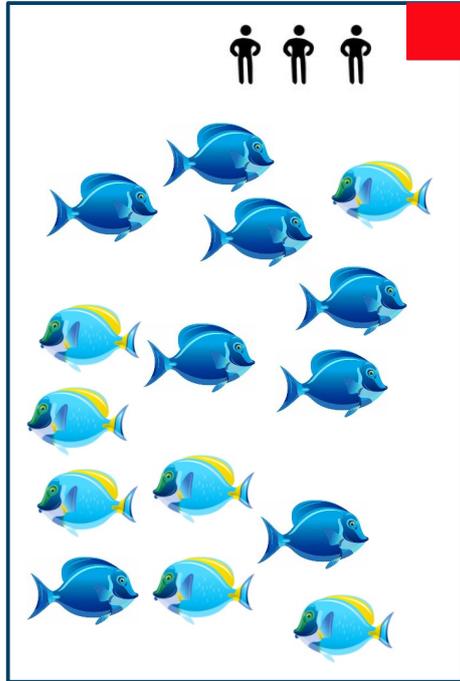
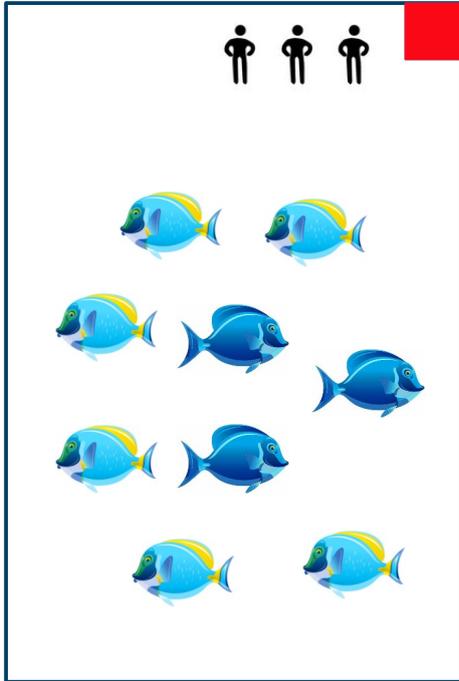
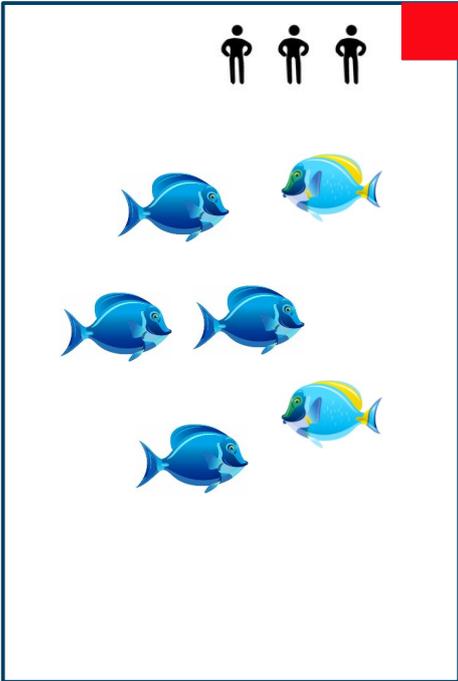
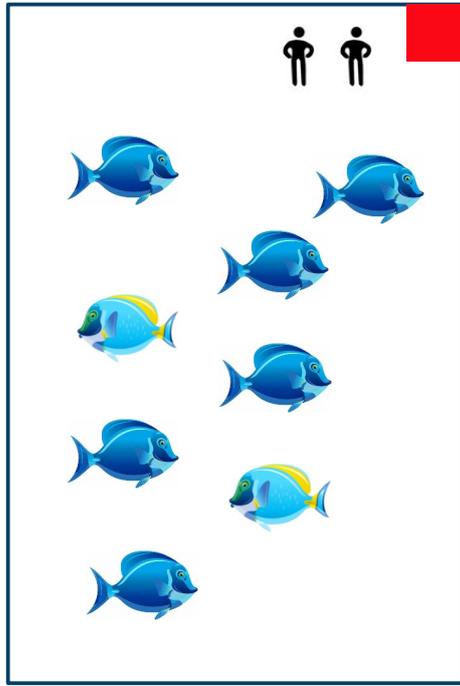
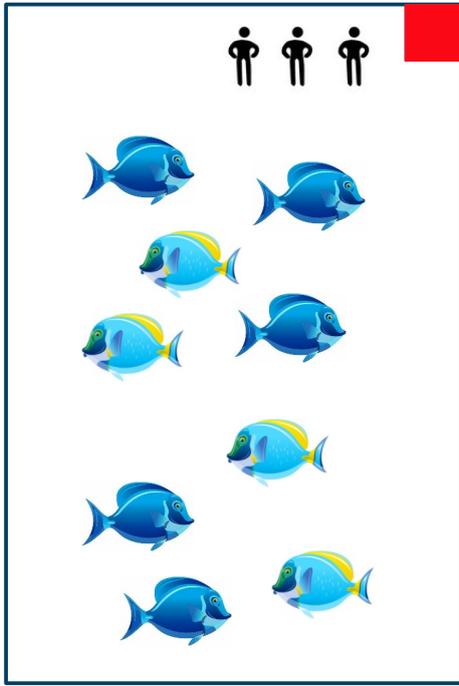
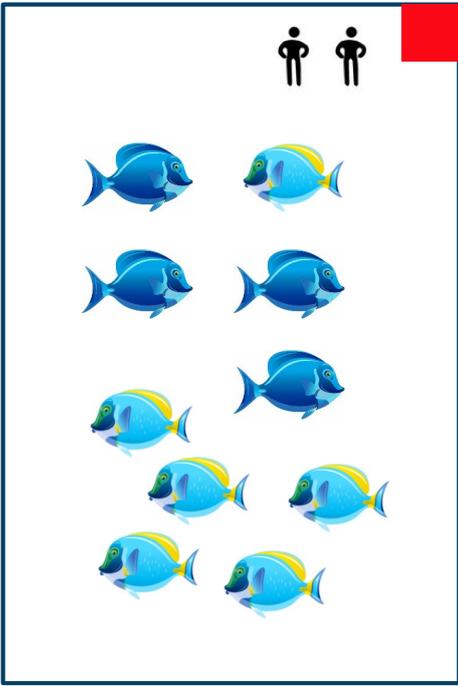


$15 : 5 = 3$

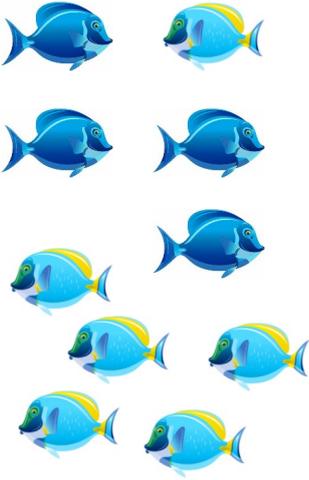


$10 : 2 = 5$

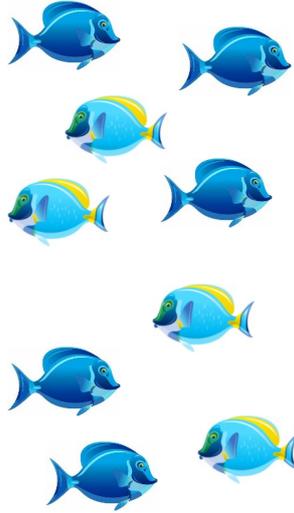




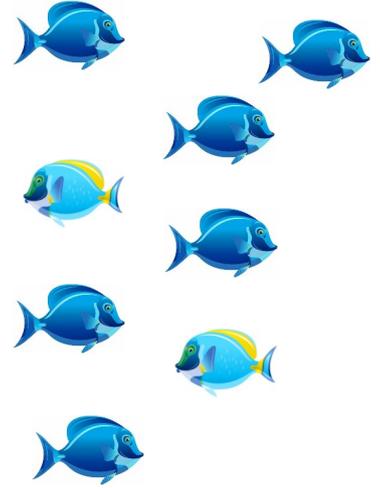
$10 : 2 = 5$



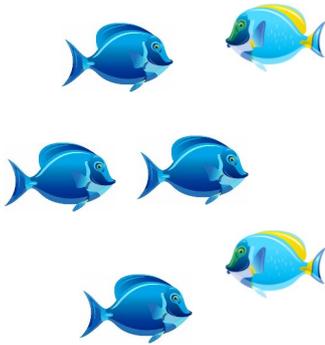
$9 : 3 = 3$



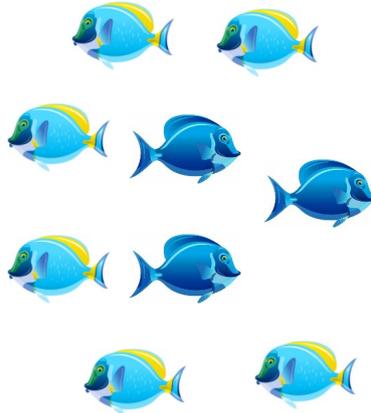
$8 : 2 = 4$



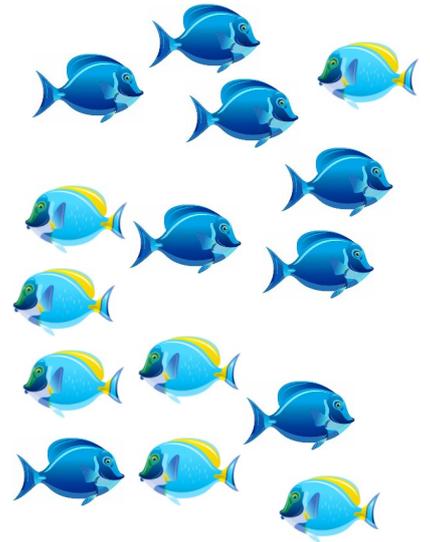
$6 : 3 = 2$



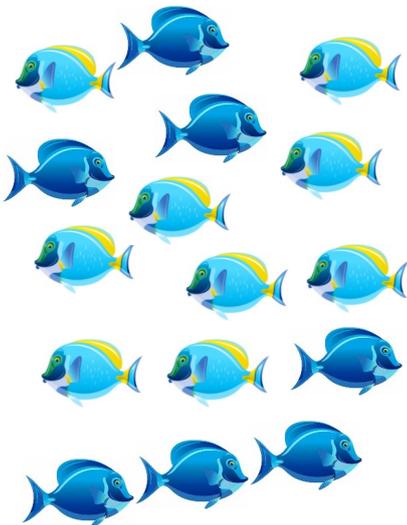
$9 : 3 = 3$



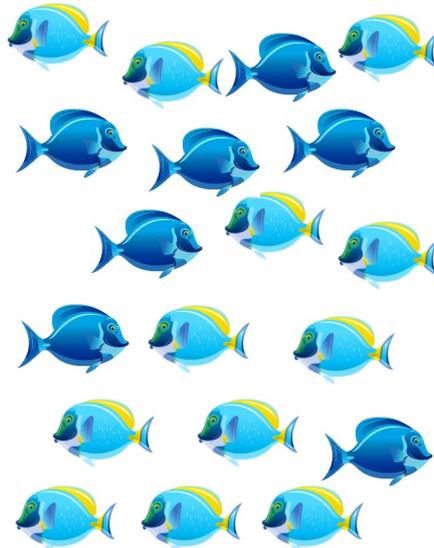
$15 : 3 = 5$



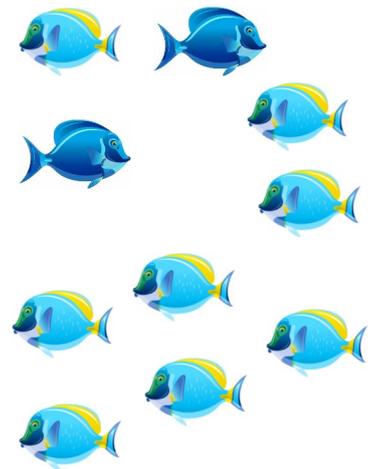
$16 : 4 = 4$



$20 : 4 = 5$



$10 : 2 = 5$



Carte Résultat

**1 poisson par  
client**

Carte Résultat

**2 poissons par  
client**

Carte Résultat

**3 poissons par  
client**

Carte Résultat

**4 poissons par  
client**

Carte Résultat

**10 poissons par  
client**

Carte Résultat

**5 poissons par  
client**

Carte Résultat

**7 poissons par  
client**

Carte Résultat

**8 poissons par  
client**

*Jeu du pêcheur*

